



# DPDK Bus Updates

Ferruh Yigit, Intel

DPDK Summit Userspace – Dublin - 2017



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# Who am I



- ▶ Software Engineer in Intel and a DPDK developer
- ▶ DPDK next-net maintainer

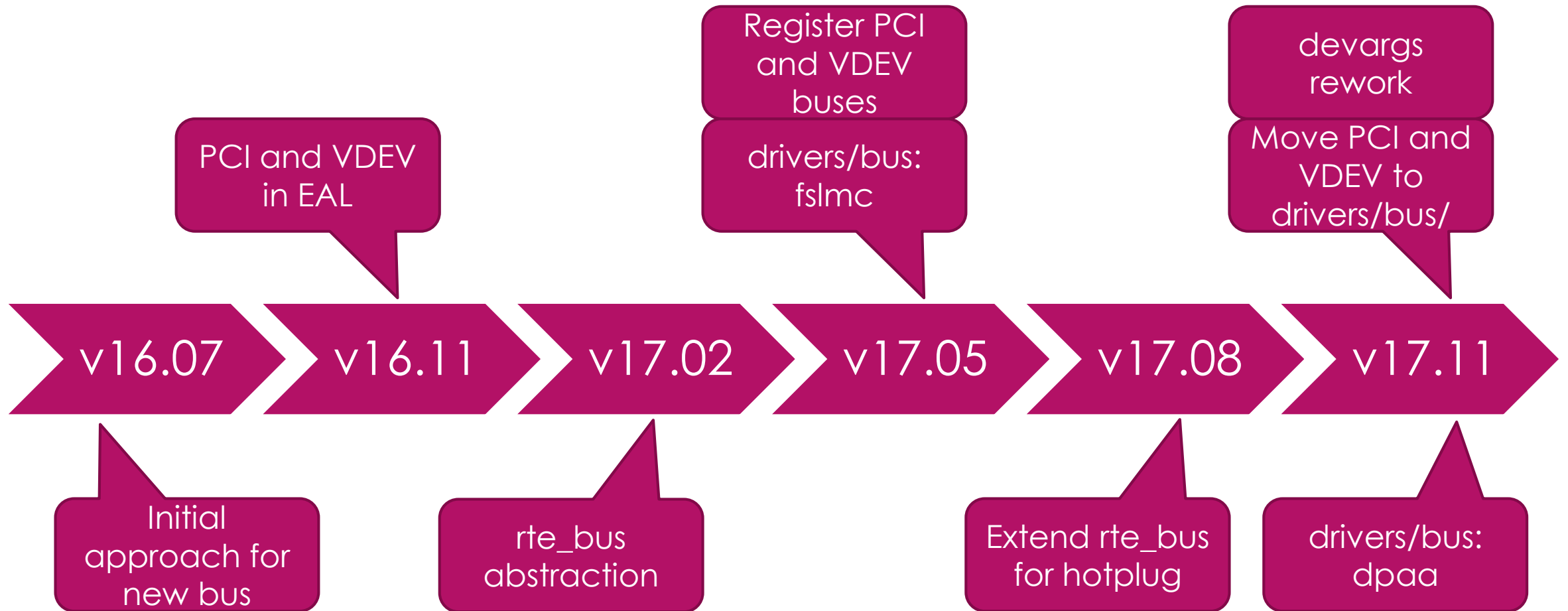
# Agenda

- ▶ What is the bus infrastructure in DPDK?
- ▶ History of the `rte_bus`.

Hard to resist



# Quick History



Application

ethdev

PMD

PMD

PMD

PMD

PMD

PMD

PMD

- ▶ Where is the bus here?
- ▶ Nowhere! Only PMDs should know about the bus, internal to DPDK.

# What is the bus infrastructure in DPDK



- ▶ It doesn't drive bus controllers. DPDK is not Linux.
- ▶ It is for logically grouping devices.
- ▶ Bus infrastructure responsibilities:
  - ▶ Scan devices on given bus.
  - ▶ Match device – drivers on given bus.
  - ▶ Plug / unplug a device on given bus.
- ▶ It enables creating helper functions for PMDs.

# Bus scope and expectations



EAL

- ▶ Adding new buses should be easy
- ▶ Adding a new bus should not effect the core EAL code
- ▶ Bus specific code should be moved from EAL to bus

ethdev

- ▶ Functional device layers should be bus agnostic
- ▶ Adding new bus types should not require change in ethdev
- ▶ Bus related information should be saved in ethdev in a generic way

PMD

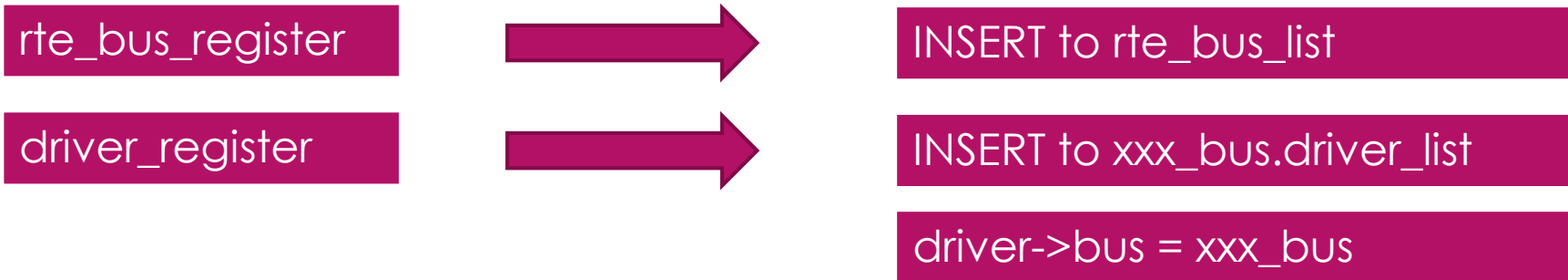
- ▶ PMDs knows about the bus
- ▶ PMDs need information from EAL related to bus
- ▶ Common tasks on given bus should be easy to do for PMDs



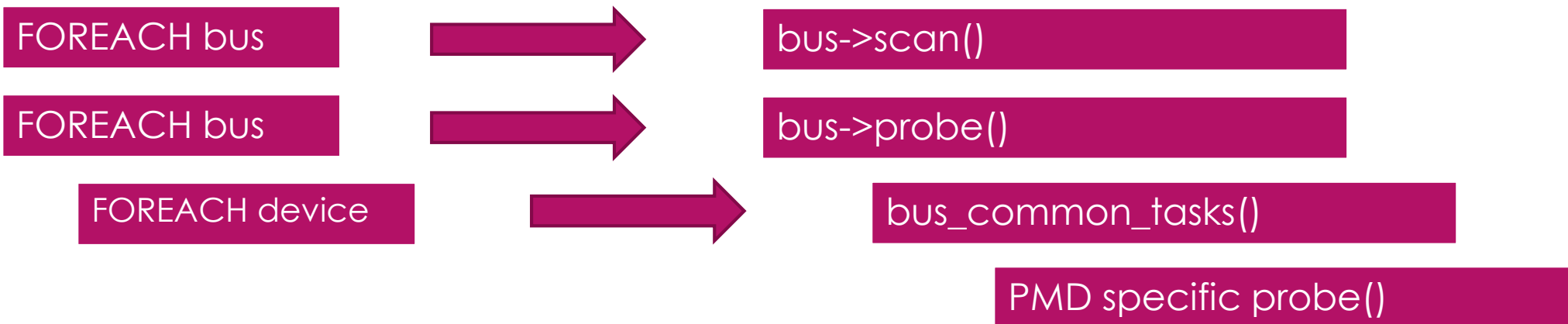
# Bus process flow (as 17.08)



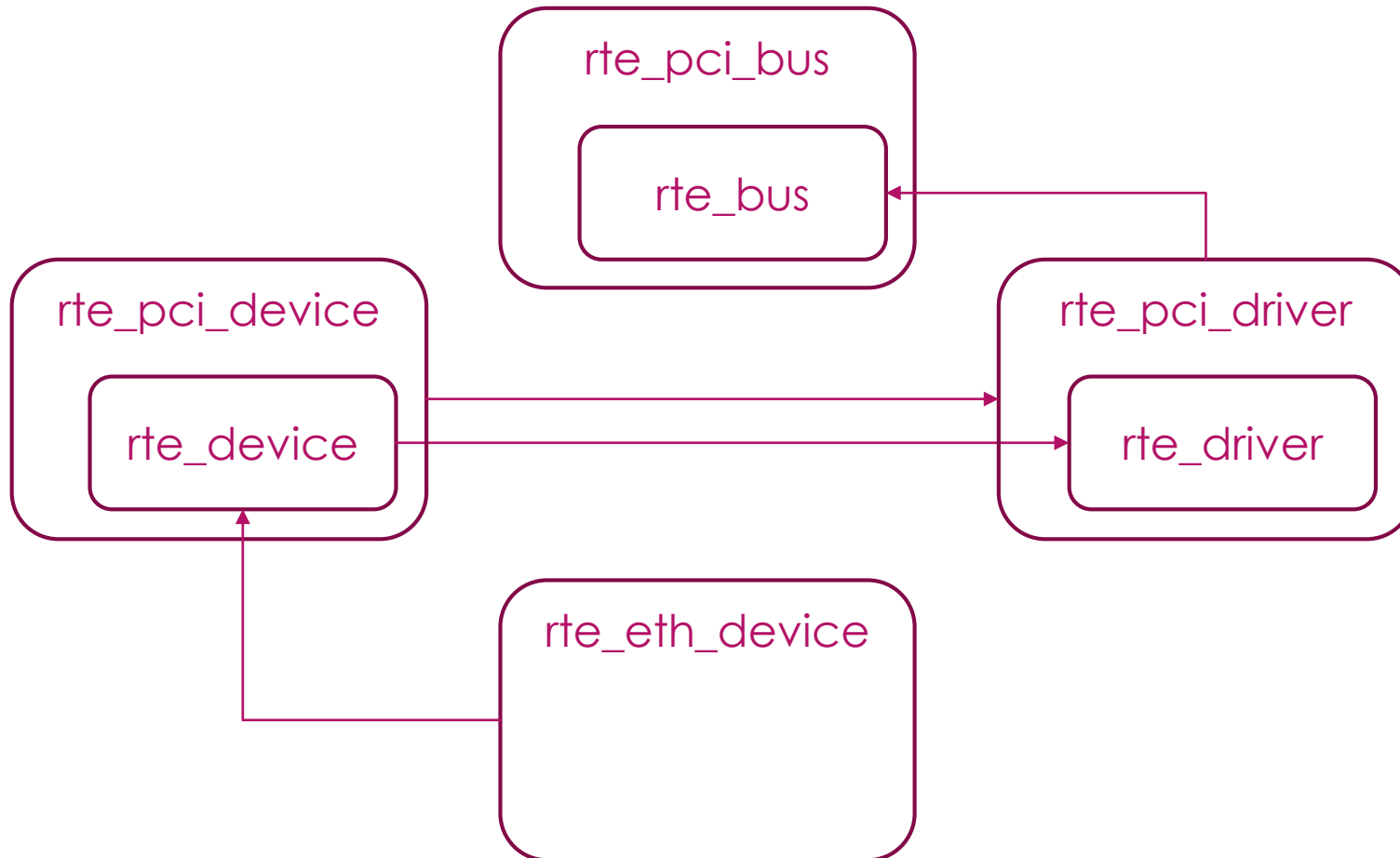
## constructor



## eal\_init



# Related data structures (as 17.08)



## Data structures

```

struct rte_device {
    TAILQ_ENTRY(rte_device) next; /**< Next device */
    const struct rte_driver *driver; /**< Associated driver */
    int numa_node; /**< NUMA node connection */
    struct rte_devargs *devargs; /**< Device user arguments */
};

struct rte_driver {
    TAILQ_ENTRY(rte_driver) next; /**< Next driver */
    const char *name; /**< Driver name */
    const char *alias; /**< Driver alias */
};

struct rte_pci_device {
    TAILQ_ENTRY(rte_pci_device) next; /**< Next PCI device. */
    struct rte_device *device; /**< Device */
    struct rte_pci_addr addr; /**< PCI address. */
    struct rte_pci_id id; /**< PCI ID. */
    struct rte_mem_resource resource[PCI_MAX_RESOURCE]; /**< PCI Memory Resource */
    struct rte_intr_handle *intr_handle; /**< Interrupt handle */
    struct rte_pci_driver *driver; /**< Associated driver */
    uint16_t max_vfs; /**< sriov enable if not zero */
    enum rte_kernel_driver kdrv; /**< Kernel driver passthrough */
};

struct rte_pci_driver {
    TAILQ_ENTRY(rte_pci_driver) next; /**< Next in list. */
    struct rte_driver driver; /**< Inherit core driver. */
    pci_probe_t *probe; /**< Device Probe function. */
    pci_remove_t *remove; /**< Device Remove function. */
    const struct rte_pci_id *id_table; /**< ID table, NULL terminated. */
    uint32_t drv_flags; /**< Flags controlling handling of device. */
};

```

NO vdev  
devices

Too small to  
read? That is OK!  
Will not discuss  
all these details  
in this talk.

```

struct rte_vdev_driver {
    TAILQ_ENTRY(rte_vdev_driver) next; /**< Next vdev driver */
    struct rte_driver driver; /**< Driver for this device */
    rte_vdev_probe_t *probe; /**< Device probe function. */
    rte_vdev_remove_t *remove; /**< Device remove function. */
};

struct rte_eth_dev {
    const struct eth_driver *driver; /**< Driver for this device */
    struct rte_pci_device *pci_dev; /**< PCI info. supplied by probing */
    uint8_t attached; /**< Flag indicating the port is attached */
    ...
};

struct eth_driver {
    struct rte_pci_driver pci_drv; /**< The PMD is also a PCI driver. */
    eth_dev_init_t eth_dev_init; /**< Device init function. */
    eth_dev_uninit_t eth_dev_uninit; /**< Device uninit function. */
    unsigned int dev_private_size; /**< Size of device private data. */
};

```

PCI dev  
in ethdev  
device

!NO vdev\_device

eth driver  
inherited  
from PCI  
driver

## eal init flow

## PMD code

**rte\_eal\_init**

```

eal_parse_args
  eal_parse_common_option
  rte_eal_devargs_add
    insert(devargs_list, devargs)
rte_eal_pci_init
  rte_eal_pci_scan
    insert(pci_device_list, dev)
rte_eal_dev_init
  foreach(devargs, devargs_list) rte_eal_vdev_init()
rte_eal_pci_probe
  foreach(dev, pci_device_list) probe_all

```

vdev scan

PCI scan

vdev init

PCI probe



Bus  
functionalities  
hardcoded

```

static struct eth_driver rte_ixgbe_pmd = {
    .pci_drv = {
        .id_table = pci_id_ixgbe_map,
        .drv_flags = RTE_PCI_DRV_NEED_MAPPING | RTE_PCI_DRV_INTR_LSC |
                    RTE_PCI_DRV_DETACHABLE,
        .probe = rte_eth_dev_pci_probe, !GENERIC PCI
        .remove = rte_eth_dev_pci_remove,
    },
    .eth_dev_init = eth_ixgbe_dev_init,
    .eth_dev_uninit = eth_ixgbe_dev_uninit,
    .dev_private_size = sizeof(struct ixgbe_adapter),
};

```

```
RTE_PMD_REGISTER_PCI(net_ixgbe, rte_ixgbe_pmd.pci_drv);
```

```

struct rte_vdev_driver pmd_null_drv = {
    .probe = rte_pmd_null_probe,
    .remove = rte_pmd_null_remove,
};

```

```
RTE_PMD_REGISTER_VDEV(net_null, pmd_null_drv);
```

## related data structures

```

struct rte_device {
    TAILQ_ENTRY(rte_device) next; /**< Next device */
    const struct rte_driver *driver; /**< Associated driver */
    int numa_node; /**< NUMA node connection */
    struct rte_devargs *devargs; /**< Device user arguments */
};

struct rte_driver {
    TAILQ_ENTRY(rte_driver) next; /**< Next in list. */
    const char *name; /**< Driver name. */
    const char *alias; /**< Driver alias. */
};

struct rte_pci_device {
    TAILQ_ENTRY(rte_pci_device) next; /**< Next probed PCI device */
    struct rte_device device; /**< Inherit core device */
    struct rte_pci_addr addr; /**< PCI location */
    struct rte_pci_id id; /**< PCI ID. */
    struct rte_mem_resource mem_resource[PCI_MAX_RESOURCES]; /**< PCI Memory resources */
    struct rte_intr_handle intr_handle; /**< Interrupt handle */
    struct rte_pci_driver *driver; /**< Associated driver */
    uint16_t max_vfs; /**< sriov enable if not 0 */
    enum rte_kernel_driver kdrv; /**< Kernel driver passthrough */
};

struct rte_pci_driver {
    TAILQ_ENTRY(rte_pci_driver) next; /**< Next in list. */
    struct rte_driver driver; /**< Inherit core driver. */
    pci_probe_t *probe; /**< Device Probe function. */
    pci_remove_t *remove; /**< Device Remove function. */
    const struct rte_pci_id *id_table; /**< ID table, NULL terminated. */
    uint32_t drv_flags; /**< Flags controlling handling of device. */
};

```



New bus abstraction

```

struct rte_vdev_driver {
    TAILQ_ENTRY(rte_vdev_driver) next; /**< Next in list. */
    struct rte_driver driver; /**< Associated driver */
    rte_vdev_probe_t *probe; /**< Device probe function. */
    rte_vdev_remove_t *remove; /**< Device remove function. */
};

```

!NO vdev\_device



ethdev has generic device

```

struct rte_eth_dev {
    const struct eth_driver *driver; /**< Driver for this device */
    struct rte_device *device; /**< Backing device */
    uint8_t attached; /**< Flag indicating the port is attached */
    ...
};

struct eth_driver {
    struct rte_pci_driver pci_drv; /**< The PMD is also a PCI driver. */
    eth_dev_init_t eth_dev_init; /**< Device init function. */
    eth_dev_uninit_t eth_dev_uninit; /**< Device uninit function. */
    unsigned int dev_private_size; /**< Size of device private data. */
};

struct rte_bus {
    TAILQ_ENTRY(rte_bus) next; /**< Next bus object in linked list */
    const char *name; /**< Name of the bus */
    rte_bus_scan_t scan; /**< Scan for devices attached to bus */
    rte_bus_probe_t probe; /**< Probe devices on bus */
};

```

## eal init flow

## PMD code

**rte\_eal\_init**

```

eal_parse_args
  eal_parse_common_option
  rte_eal_devargs_add
    insert(devargs_list, devargs)
rte_eal_pci_init
  rte_eal_pci_scan
    insert(pci_device_list, dev)
rte_bus_scan
  foreach(bus, rte_bus_list) bus->scan() !NO BUS REGISTERED
rte_bus_probe
  foreach(bus, rte_bus_list) bus->probe()
rte_eal_pci_probe
  foreach(dev, pci_device_list) probe_all
rte_eal_dev_init
  foreach(devargs, devargs_list) rte_eal_vdev_init()

```

vdev scan

PCI scan

rte\_bus

PCI probe

vdev init

bus-&gt;scan

bus-&gt;probe

Bus functions  
are added  
into eal\_init,  
no bus  
registered yet

```

static struct eth_driver rte_ixgbe_pmd = {
    .pci_drv = {
        .id_table = pci_id_ixgbe_map,
        .drv_flags = RTE_PCI_DRV_NEED_MAPPING | RTE_PCI_DRV_INTR_LSC,
        .probe = rte_eth_dev_pci_probe,
        .remove = rte_eth_dev_pci_remove,
    },
    .eth_dev_init = eth_ixgbe_dev_init,
    .eth_dev_uninit = eth_ixgbe_dev_uninit,
    .dev_private_size = sizeof(struct ixgbe_adapter),
};

REGISTER_PCI(net_ixgbe, rte_ixgbe_pmd.pci_drv);

vdev_driver pmd_null_drv = {
    .pmd_null_probe,
    .rte_pmd_null_remove,
};

REGISTER_VDEV(net_null, pmd_null_drv);

```

## related data structures

```

struct rte_device {
    TAILQ_ENTRY(rte_device) next; /**< Next device in list. */
    const char *name;           /**< Device name. */
    const struct rte_driver *driver; /**< Associated driver. */
    int numa_node;             /**< NUMA node ID. */
    struct rte_devargs *devargs; /**< Device arguments. */
};

struct rte_driver {
    TAILQ_ENTRY(rte_driver) next; /**< Next in list. */
    const char *name;           /**< Driver name. */
    const char *alias;         /**< Driver alias. */
};

struct rte_pci_device {
    TAILQ_ENTRY(rte_pci_device) next; /**< Next probed device. */
    struct rte_device device; /**< Inherit core device. */
    struct rte_pci_addr addr; /**< PCI location. */
    struct rte_pci_id id; /**< PCI ID. */
    struct rte_mem_resource mem_resource[PCI_MAX_RESOURCES]; /**< PCI Memory Resources. */
    struct rte_intr_handle intr_handle; /**< Interrupt handle. */
    struct rte_pci_driver *driver; /**< Associated driver. */
    uint16_t max_vfs; /**< sriov enabled VFs. */
    enum rte_kernel_driver kdrv; /**< Kernel driver. */
    char name[PCI_PRI_STR_SIZE+1]; /**< PCI location (ADDR) */
};

struct rte_pci_driver {
    TAILQ_ENTRY(rte_pci_driver) next; /**< Next in list. */
    struct rte_driver driver; /**< Inherit core driver. */
    struct rte_pci_bus *bus; /**< PCI bus reference. */
    pci_probe_t *probe; /**< Device Probe function. */
    pci_remove_t *remove; /**< Device Remove function. */
    const struct rte_pci_id *id_table; /**< ID table, NULL terminated. */
    uint32_t drv_flags; /**< Flags controlling handling of device. */
};

```

PCI bus  
inherited  
from  
rte\_bus

eth driver  
removed

```

struct rte_pci_bus {
    struct rte_bus bus; /**< Inherit the generic class */
    struct rte_pci_device_list device_list; /**< List of PCI devices */
    struct rte_pci_driver_list driver_list; /**< List of PCI drivers */
};

struct rte_vdev_driver {
    TAILQ_ENTRY(rte_vdev_driver) next; /**< Next in list. */
    struct rte_driver driver; /**< Inherit core driver. */
    rte_vdev_probe_t *probe; /**< Device Probe function. */
    rte_vdev_remove_t *remove; /**< Device Remove function. */
};

struct rte_vdev_device {
    TAILQ_ENTRY(rte_vdev_device) next; /**< Next attached vdev */
    struct rte_device device; /**< Inherit core device */
};

struct rte_eth_dev {
    struct rte_device *device; /**< Backing device */
    enum rte_eth_dev_state state; /**< Flag indicating the port state */
    ...
};

!eth_driver REMOVED

struct rte_bus {
    TAILQ_ENTRY(rte_bus) next; /**< Next bus object in linked list */
    const char *name; /**< Name of the bus */
    rte_bus_scan_t scan; /**< Scan for devices attached to bus */
    rte_bus_probe_t probe; /**< Probe devices on bus */
};

```

vdev  
device  
struct  
created

**!eth\_driver REMOVED**

## bus code

```
struct rte_pci_bus rte_pci_bus = {
    .bus = {
        .scan = rte_pci_scan,
        .probe = rte_pci_probe,
    },
    .device_list = TAILQ_HEAD_INITIALIZER(&rte_pci_bus),
    .driver_list = TAILQ_HEAD_INITIALIZER(&rte_pci_bus),
};
```

Existing  
buses  
registered

```
RTE_REGISTER_BUS(PCI_BUS_NAME, rte_pci_bus);
```

```
struct rte_fslmc_bus rte_fslmc_bus = {
    .bus = {
        .scan = rte_fslmc_scan,
        .probe = rte_fslmc_probe,
    },
    .device_list = TAILQ_HEAD_INITIALIZER(&rte_fslmc_bus),
    .driver_list = TAILQ_HEAD_INITIALIZER(&rte_fslmc_bus),
};
```

New bus  
driver

```
RTE_REGISTER_BUS(FSLMC_BUS_NAME, rte_fslmc_bus);
```

```
static struct rte_bus rte_vdev_bus = {
    .scan = vdev_scan,
    .probe = vdev_probe,
};

RTE_INIT(rte_vdev_bus_register);

static void rte_vdev_bus_register(void)
{
    static int registered;

    if (registered)
        return;

    registered = 1;
    rte_vdev_bus.name = RTE_STR(virtual);
    rte_bus_register(&rte_vdev_bus);
}
```



## eal init flow

### rte\_eal\_init

```

eal_parse_args
  eal_parse_common_option
    rte_eal_devargs_add
      insert(devargs_list, devargs)
rte_bus_scan
  foreach(bus, rte_bus_list) bus->scan()
rte_bus_probe
  foreach(bus, rte_bus_list) bus->probe()
  if (vbus)
    vbus->probe()
    
```

Hardcoded buses removed

bus->scan

bus->probe

PCI

vdev

fslmc

## PMD code

### eth\_ixgbe\_pci\_probe

```
rte_eth_dev_pci_generic_probe(pci_dev, eth_ixgbe_dev_init)
```

### eth\_ixgbe\_pci\_remove

```
rte_eth_dev_pci_generic_remove(pci_dev, eth_ixgbe_dev_uninit)
```

```

static struct rte_pci_driver rte_ixgbe_pmd = {
  .id_table = pci_id_ixgbe_map,
  .drv_flags = RTE_PCI_DRV_NEED_MAPPING | RTE_PCI_DRV_INTR_LSC,
  .probe = eth_ixgbe_pci_probe,
  .remove = eth_ixgbe_pci_remove,
};
    
```

In PMD bus driver representation changed

### RTE\_PMD\_REGISTER\_PCI(net\_ixgbe, rte\_ixgbe\_pmd)

```

static struct rte_vdev_driver pmd_null_drv = {
  .probe = rte_pmd_null_probe,
  .remove = rte_pmd_null_remove,
};
    
```

### RTE\_PMD\_REGISTER\_VDEV(net\_null, pmd\_null\_drv);

## related data structures

```

struct rte_device {
    TAILQ_ENTRY(rte_device) next; /**< Next device */
    const char *name;           /**< Device name */
    const struct rte_driver *driver; /**< Associated driver */
    int numa_node;              /**< NUMA node connection */
    struct rte_devargs *devargs; /**< Device user arguments */
};

```

```

struct rte_driver {
    TAILQ_ENTRY(rte_driver) next; /**< Next in list. */
    const char *name;             /**< Driver name. */
    const char *alias;           /**< Driver alias. */
};

```

```

struct rte_pci_device {
    TAILQ_ENTRY(rte_pci_device) next; /**<
    struct rte_device device;         /**<
    struct rte_pci_addr addr;         /**<
    struct rte_pci_id id;             /**<
    struct rte_mem_resource mem_resource[PCI_

    struct rte_intr_handle intr_handle;
    struct rte_pci_driver *driver;
    uint16_t max_vfs;
    enum rte_kernel_driver kdrv;
    char name[PCI_PRI_STR_SIZE+1];
};

```

```

struct rte_pci_driver {
    TAILQ_ENTRY(rte_pci_driver) next; /**< Next in list. */
    struct rte_driver driver;         /**< Inherit core driver. */
    struct rte_pci_bus *bus;         /**< PCI bus reference. */
    pci_probe_t *probe;              /**< Device Probe function. */
    pci_remove_t *remove;            /**< Device Remove function. */
    const struct rte_pci_id *id_table; /**< ID table, NULL terminated. */
    uint32_t drv_flags;              /**< Flags controlling handling of device. */
};

```

```

struct rte_pci_bus {
    struct rte_bus bus;               /**< Inherit the generic class */
    struct rte_pci_device_list device_list; /**< List of PCI devices */
    struct rte_pci_driver_list driver_list; /**< List of PCI drivers */
};

```

```

struct rte_vdev_driver {
    TAILQ_ENTRY(rte_vdev_driver) next; /**< Next in list. */
    struct rte_driver driver;         /**< Inherited general driver. */
    rte_vdev_probe_t *probe;          /**< Virtual device probe function. */
    rte_vdev_remove_t *remove;        /**< Virtual device remove function. */
};

```

```

struct rte_vdev_device {
    TAILQ_ENTRY(rte_vdev_device) next; /**< Next attached vdev */
    struct rte_device device;         /**< Inherit core device */
};

```

```

struct rte_eth_dev {
    struct rte_device *device;
    enum rte_eth_dev_state state;
    ...
};

```

```

struct rte_bus {
    TAILQ_ENTRY(rte_bus) next;
    const char *name;
    rte_bus_scan_t scan;
    rte_bus_probe_t probe;
    rte_bus_find_device_t find_device;
    rte_bus_plug_t plug;
    rte_bus_unplug_t unplug;
    rte_bus_parse_name_t parse_name;
    struct rte_bus_conf conf;
};

```

```

struct rte_devargs {
    ...
};

```

New bus  
functions for  
hotplug  
support

Updated  
devargs,  
removed bus-  
specific name  
or address

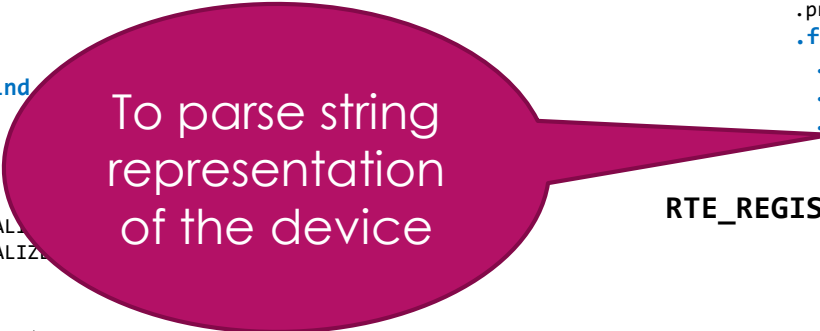
bus code

```
struct rte_pci_bus rte_pci_bus = {
    .bus = {
        .scan = rte_pci_scan,
        .probe = rte_pci_probe,
        .find_device = pci_find_device,
        .plug = pci_plug,
        .unplug = pci_unplug,
        .parse = pci_parse,
    },
    .device_list = TAILQ_HEAD_INITIALIZER(rte_pci_bus.device_list),
    .driver_list = TAILQ_HEAD_INITIALIZER(rte_pci_bus.driver_list),
};
```

```
RTE_REGISTER_BUS(pci, rte_pci_bus.bus);
```

```
struct rte_fslmc_bus rte_fslmc_bus = {
    .bus = {
        .scan = rte_fslmc_scan,
        .probe = rte_fslmc_probe,
        .find_device = rte_fslmc_find_device,
    },
    .device_list = TAILQ_HEAD_INITIALIZER(rte_fslmc_bus.device_list),
    .driver_list = TAILQ_HEAD_INITIALIZER(rte_fslmc_bus.driver_list),
};
```

```
RTE_REGISTER_BUS(fslmc, rte_fslmc_bus.bus);
```



To parse string  
representation  
of the device

```
static struct rte_bus rte_vdev_bus = {
    .scan = vdev_scan,
    .probe = vdev_probe,
    .find_device = vdev_find_device,
    .plug = vdev_plug,
    .unplug = vdev_unplug,
    .parse = vdev_parse,
};

RTE_REGISTER_BUS(vdev, rte_vdev_bus);
```

Two new APIs:

- ▶ `rte_eal_hotplug_add`
- ▶ `rte_eal_hotplug_remove`

## eal init flow

**rte\_eal\_init**

```

eal_parse_args
  eal_parse_common_option
    rte_eal_devargs_add
      insert(devargs_list, devargs)
rte_bus_scan
  foreach(bus, rte_bus_list) bus->scan()
rte_bus_probe
  foreach(bus, rte_bus_list) bus->probe()
  if (vbus)
    vbus->probe()

```

bus-&gt;scan

PCI

bus-&gt;probe

vdev

fslmc

## PMD code

**eth\_ixgbe\_pci\_probe**

```
rte_eth_dev_pci_generic_probe(pci_dev, eth_ixgbe_dev_init)
```

**eth\_ixgbe\_pci\_remove**

```
rte_eth_dev_pci_generic_remove(pci_dev, eth_ixgbe_dev_uninit)
```

```

static struct rte_pci_driver rte_ixgbe_pmd = {
    .id_table = pci_id_ixgbe_map,
    .drv_flags = RTE_PCI_DRV_NEED_MAPPING | RTE_PCI_DRV_INTR_LSC,
    .probe = eth_ixgbe_pci_probe,
    .remove = eth_ixgbe_pci_remove,
};

```

```
RTE_PMD_REGISTER_PCI(net_ixgbe, rte_ixgbe_pmd);
```

```

static struct rte_vdev_driver pmd_null_drv = {
    .probe = rte_pmd_null_probe,
    .remove = rte_pmd_null_remove,
};

```

```
RTE_PMD_REGISTER_VDEV(net_null, pmd_null_drv);
```

## related data structures

```

struct rte_device {
    TAILQ_ENTRY(rte_device) next; /**< Next device */
    const char *name;           /**< Device name */
    const struct rte_driver *driver; /**< Associated driver */
    int numa_node;             /**< NUMA node connection */
    struct rte_devargs *devargs; /**< Device user arguments */
};

```

```

struct rte_driver {
    TAILQ_ENTRY(rte_driver) next; /**< Next in list. */
    const char *name;           /**< Driver name. */
    const char *alias;         /**< Driver alias. */
};

```

```

struct rte_pci_device {
    TAILQ_ENTRY(rte_pci_device) next; /**< Next probed PCI device */
    struct rte_device device; /**< Inherit core device */
    struct rte_pci_addr addr; /**< PCI location. */
    struct rte_pci_id id; /**< PCI ID. */
    struct rte_mem_resource mem_resource[PCI_MAX_RESOURCE];
    /**< PCI Memory Resource */
    struct rte_intr_handle intr_handle; /**< Interrupt handle */
    struct rte_pci_driver *driver; /**< Associated driver */
    uint16_t max_vfs; /**< sriov enable if not zero */
    enum rte_kernel_driver kdrv; /**< Kernel driver passthrough */
    char name[PCI_PRI_STR_SIZE+1]; /**< PCI location (ASCII) */
};

```

```

struct rte_pci_driver {
    TAILQ_ENTRY(rte_pci_driver) next; /**< Next in list. */
    struct rte_driver driver; /**< Inherit core driver. */
    struct rte_pci_bus *bus; /**< PCI bus reference. */
    pci_probe_t *probe; /**< Device Probe function. */
    pci_remove_t *remove; /**< Device Remove function. */
    const struct rte_pci_id *id_table; /**< ID table, NULL terminated. */
    uint32_t drv_flags; /**< Flags controlling handling of device. */
};

```



NO  
change  
(yet)

```

struct rte_pci_bus {
    struct rte_bus bus; /**< Inherit the generic class */
    struct rte_pci_device_list device_list; /**< List of PCI devices */
    struct rte_pci_driver_list driver_list; /**< List of PCI drivers */
};

```

```

struct rte_vdev_driver {
    TAILQ_ENTRY(rte_vdev_driver) next; /**< Next in list. */
    struct rte_driver driver; /**< Inherited general driver. */
    rte_vdev_probe_t *probe; /**< Virtual device probe function. */
    rte_vdev_remove_t *remove; /**< Virtual device remove function. */
};

```

```

struct rte_vdev_device {
    TAILQ_ENTRY(rte_vdev_device) next; /**< Next attached vdev */
    struct rte_device device; /**< Inherit core device */
};

```

```

struct rte_eth_dev {
    struct rte_device *device; /**< Backing device */
    enum rte_eth_dev_state state; /**< Flag indicating the port state */
    ...
};

```

```

struct rte_bus {
    TAILQ_ENTRY(rte_bus) next; /**< Next bus object in linked list */
    const char *name; /**< Name of the bus */
    rte_bus_scan_t scan; /**< Scan for devices attached to bus */
    rte_bus_probe_t probe; /**< Probe devices on bus */
    rte_bus_find_device_t find_device; /**< Find a device on the bus */
    rte_bus_plug_t plug; /**< Probe single device for drivers */
    rte_bus_unplug_t unplug; /**< Remove single device from driver */
    rte_bus_parse_t parse; /**< Parse a device name */
    struct rte_bus_conf conf; /**< Bus configuration */
};

```

## bus code

```
struct rte_pci_bus rte_pci_bus = {
    .bus = {
        .scan = rte_pci_scan,
        .probe = rte_pci_probe,
        .find_device = pci_find_device,
        .plug = pci_plug,
        .unplug = pci_unplug,
        .parse = pci_parse,
    },
    .device_list = TAILQ_HEAD_INITIALIZER(rte_pci_bus.device_list),
    .driver_list = TAILQ_HEAD_INITIALIZER(rte_pci_bus.driver_list),
};
```

```
RTE_REGISTER_BUS(pci, rte_pci_bus.bus);
```

```
struct rte_fslmc_bus rte_fslmc_bus = {
    .bus = {
        .scan = rte_fslmc_scan,
        .probe = rte_fslmc_probe,
        .find_device = rte_fslmc_find_device,
    },
    .device_list = TAILQ_HEAD_INITIALIZER(rte_fslmc_bus.device_list),
    .driver_list = TAILQ_HEAD_INITIALIZER(rte_fslmc_bus.driver_list),
};
```

```
RTE_REGISTER_BUS(fslmc, rte_fslmc_bus.bus);
```



New bus driver

```
static struct rte_bus rte_vdev_bus = {
    .scan = vdev_scan,
    .probe = vdev_probe,
    .find_device = vdev_find_device,
    .plug = vdev_plug,
    .unplug = vdev_unplug,
    .parse = vdev_parse,
};
```

```
RTE_REGISTER_BUS(vdev, rte_vdev_bus);
```

```
struct rte_dpaa_bus rte_dpaa_bus = {
    .bus = {
        .scan = rte_dpaa_bus_scan,
        .probe = rte_dpaa_bus_probe,
        .find_device = rte_dpaa_find_device,
    },
    .device_list = TAILQ_HEAD_INITIALIZER(rte_dpaa_bus.device_list),
    .driver_list = TAILQ_HEAD_INITIALIZER(rte_dpaa_bus.driver_list),
    .device_count = 0,
};
```

```
RTE_REGISTER_BUS(FSL_DPAA_BUS_NAME, rte_dpaa_bus.bus);
```

## eal init flow

## PMD code

**rte\_eal\_init**

```

eal_parse_args
  eal_parse_common_option
    rte_eal_devargs_add
      insert(devargs_list, devargs)
rte_bus_scan
  foreach(bus, rte_bus_list) bus->scan()
rte_bus_probe
  foreach(bus, rte_bus_list) bus->probe()
  if (vbus)
    vbus->probe()

```

bus-&gt;scan

bus-&gt;probe

PCI

vdev

fslmc

**eth\_ixgbe\_pci\_probe**

```
rte_eth_dev_pci_generic_probe(pci_dev, eth_ixgbe_dev_init)
```

**eth\_ixgbe\_pci\_remove**

```
rte_eth_dev_pci_generic_remove(pci_dev, eth_ixgbe_dev_uninit)
```

```

static struct rte_pci_driver rte_ixgbe_pmd = {
    .id_table = pci_id_ixgbe_map,
    .drv_flags = RTE_PCI_DRV_NEED_MAPPING | RTE_PCI_DRV_INTR_LSC,
    .probe = eth_ixgbe_pci_probe,
    .remove = eth_ixgbe_pci_remove,
};

```

```
RTE_PMD_REGISTER_PCI(net_ixgbe, rte_ixgbe_pmd);
```

```

static struct rte_vdev_driver pmd_null_drv = {
    .probe = rte_pmd_null_probe,
    .remove = rte_pmd_null_remove,
};

```

```
RTE_PMD_REGISTER_VDEV(net_null, pmd_null_drv);
```

## TODO – 17.11 ongoing



- ▶ Move vdev and PCI into drivers/bus/ folder (patches on patchwork).
  - ▶ Looking for volunteers! For drivers/bus/\* maintainership.
- ▶ Devargs rework separate it from specific bus.
  - ▶ whitelist / blacklist must be more generic (not only PCI).
- ▶ drivers/bus/net ?



## TODO - Future



- ▶ Hyper-V VMBUS ?
- ▶ Add/Remove notifications for hotplug.
- ▶ More explicit and extensible devargs.
- ▶ Remove rte\_bus reference from devargs.
- ▶ Bus documentation ?

# Thanks



- ▶ Shreyansh Jain
- ▶ Jan Blunck
- ▶ Gaetan Rivet
- ▶ And rest that I missed.

Questions?

Ferruh Yigit

[ferruh.yigit@intel.com](mailto:ferruh.yigit@intel.com)