



DPDK Summit

DPDK based Fast Path Programing using P4

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Agenda

- ❖ **P4 Overview**
- ❖ **P4 & DPDK**
- ❖ **DEMO – P4 to DPDK programming**

P4 Overview

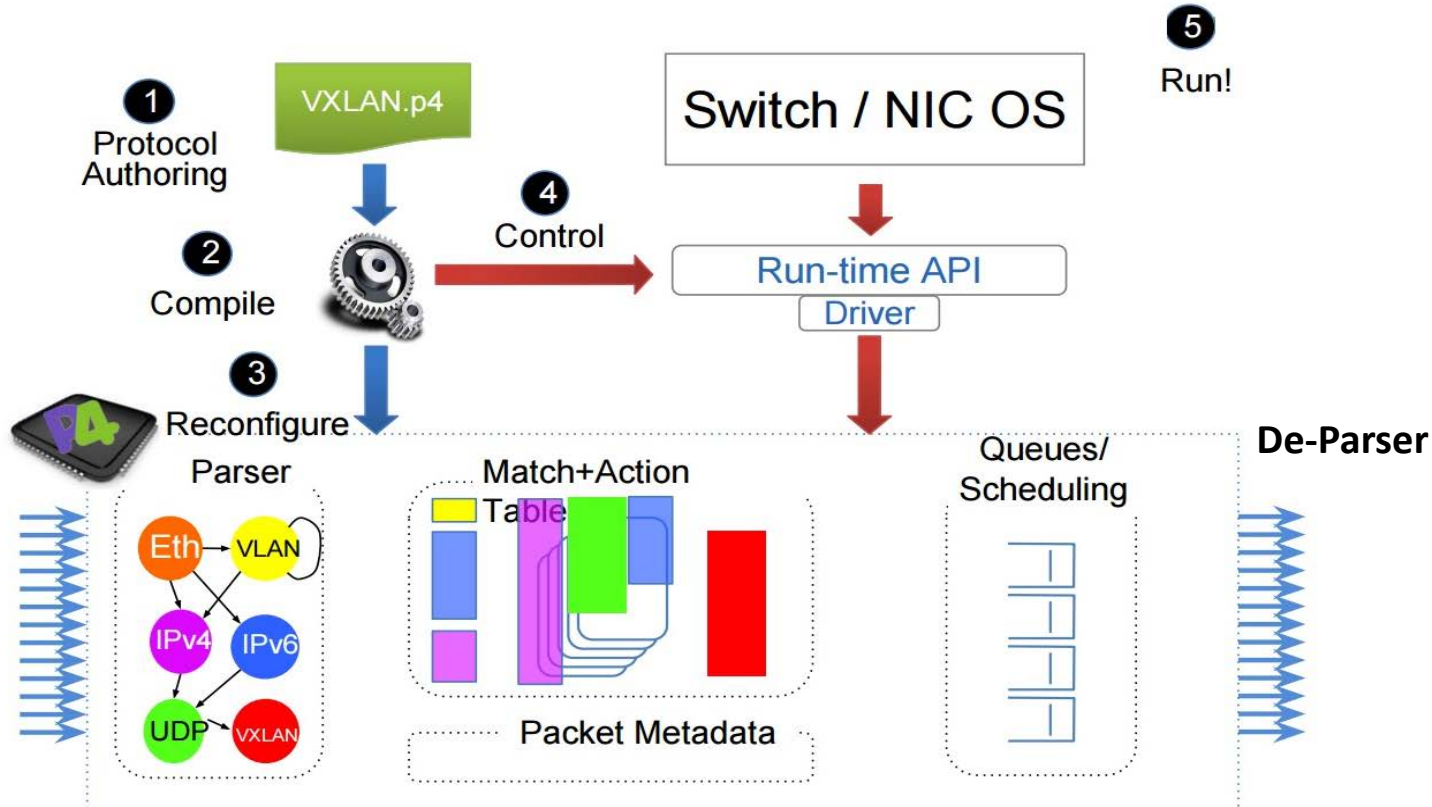
Why P4 ?

- Virtually all are closed/proprietary
- Low level programming
- Device dependent (tightly Coupled)
- No re-use, no code commonality → wheel reinvention

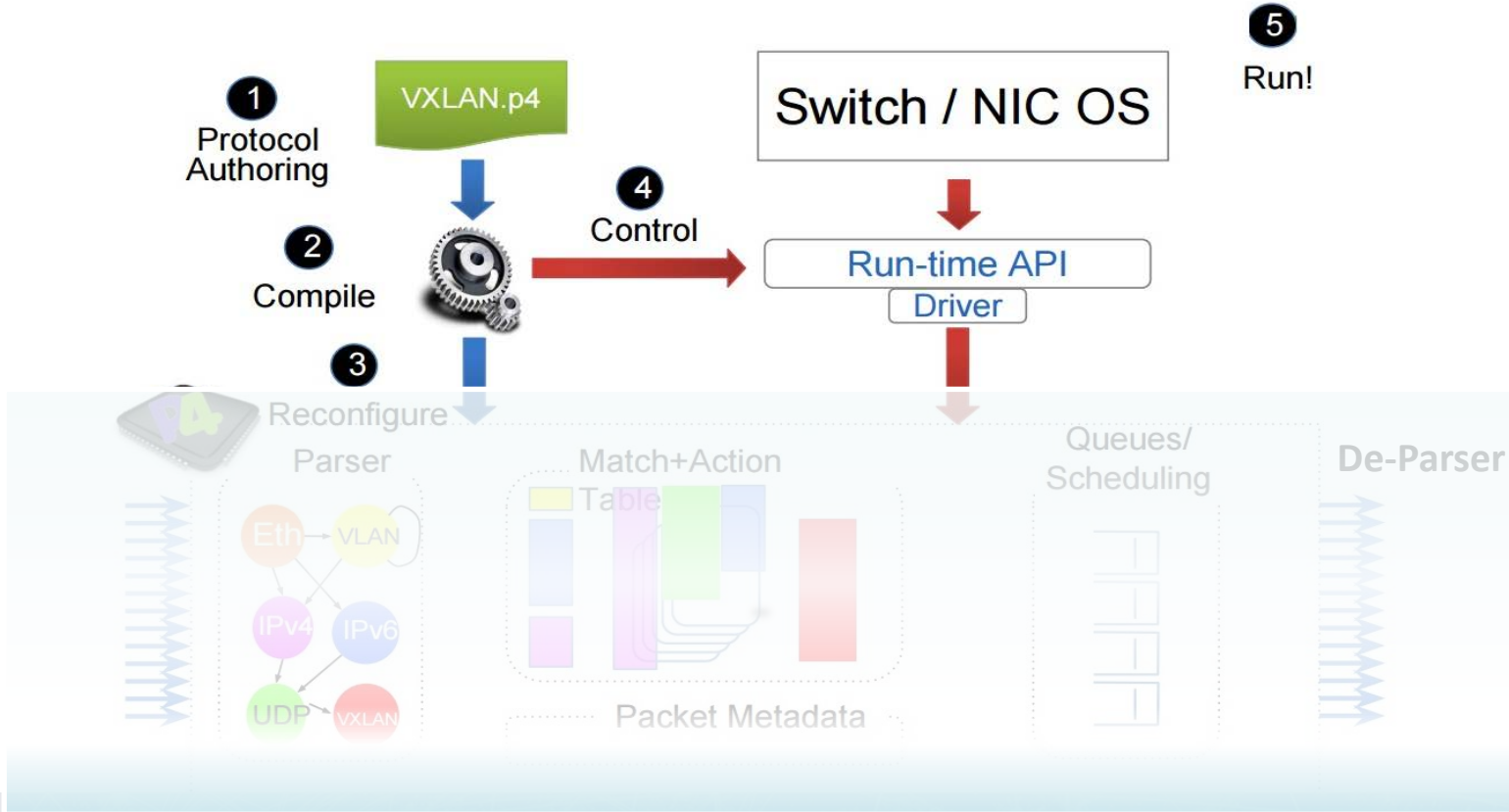
What is P4 ?

- Open source
- High Level Programming Language
- Protocol independent
- Device (“target”) independent
- Based on “**match+Action**” forwarding model
- Program can be re-used.
- Allows automatic generations of API for managing packet processing table

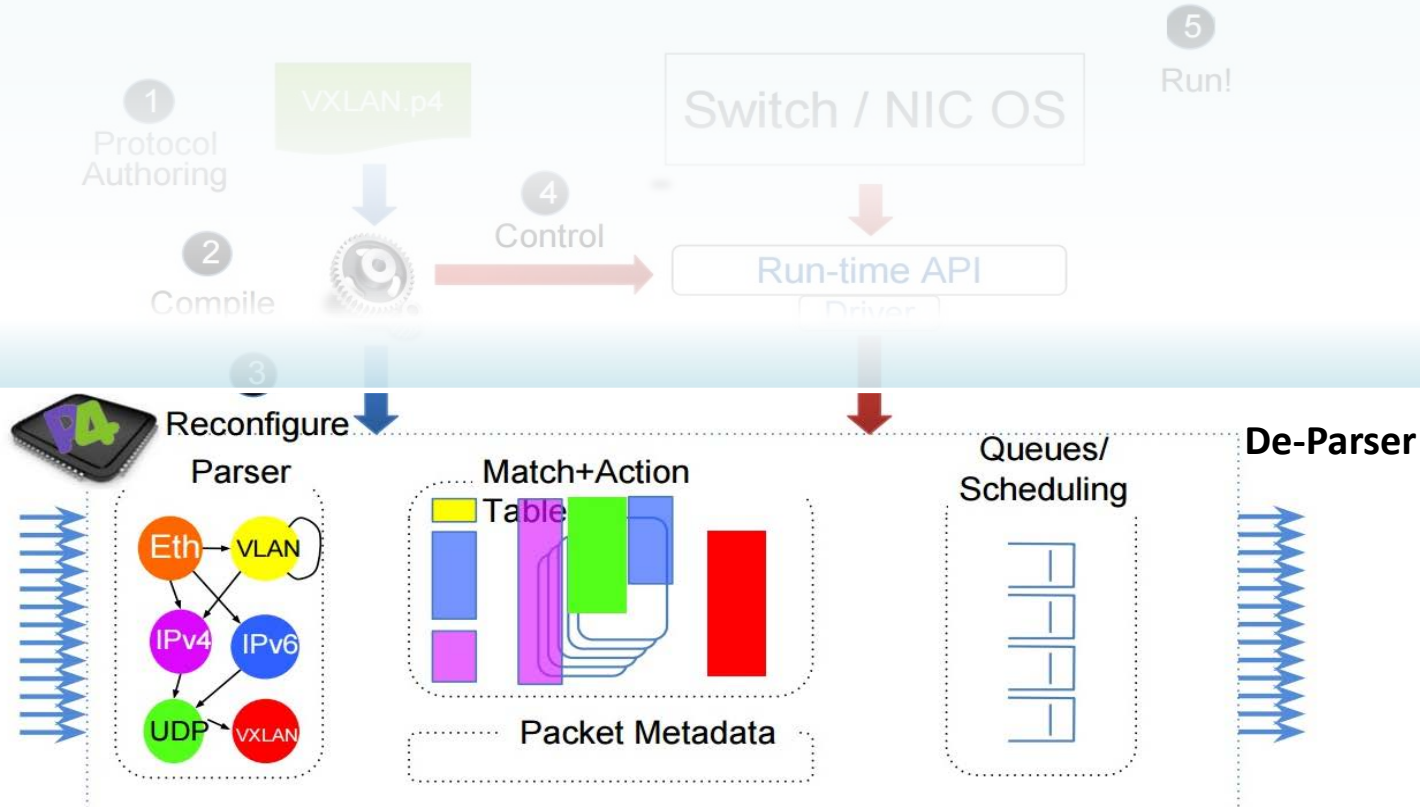
P4 Based Workflow



P4 Based Workflow



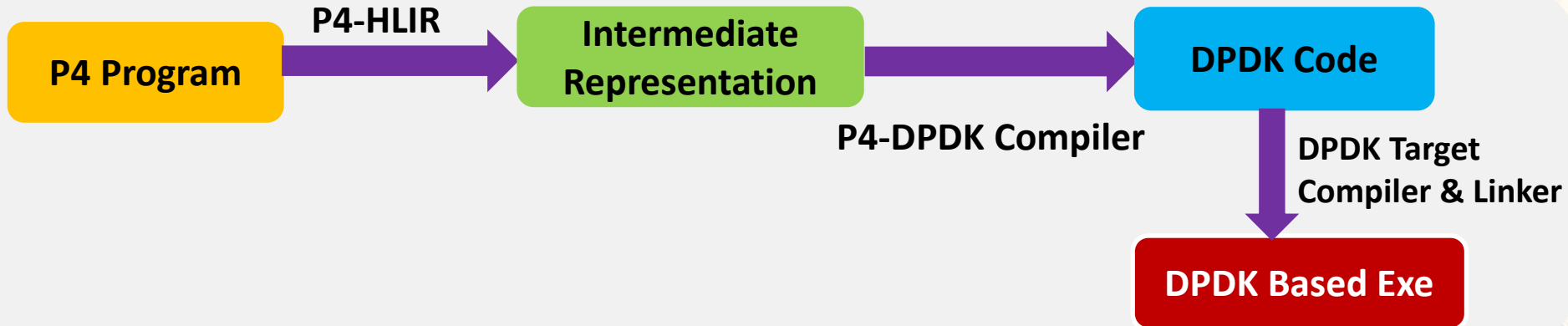
P4 Based Workflow



P4 Compiler For DPDK

Two Stage Compiler – Single Frontend and Multiple Backend

- Single front-end (P4 to high level intermediate representation (HLIR))
 - Translates p4 code to HLIR
- Multiple back-ends:
 - Input to HLIR
 - Able to generate specific DPDK code and configuration for variety of platforms.



Parsing

```

parser start {
    return parse_ethernet;
}

parser parse_ethernet {
    extract(ethernet);
    return ingress;
}
    
```



Match

```

table smac {
    reads {
        ethernet.srcAddr : exact;
    }
    actions {mac_learn; _nop;}
    size : 512;}

table dmac {
    reads {
        ethernet.dstAddr : exact;}
    actions {forward; bcast;}
    size : 512;}
    
```



Action

```

action_drop() {
    drop();
}

action_nop() {
}

action_mac_learn() { generate_digest(MAC_LEARN_RECEIVER, mac_learn_digest);}

action_forward(port) { modify_field(standard_metadata.egress_port, port); }

action_bcast() { modify_field(standard_metadata.egress_port, 100); }
    
```



DPDK Output

```

table_hash_create(int socketid, const char*
name, uint32_t keylen, rte_hash_function
hashfunc)
    struct rte_hash_parameters hash_params = {
        .name = NULL,
        .entries = HASH_ENTRIES,
        .key_len = keylen,
        .hash_func = hashfunc,
        .hash_func_init_val = 0,
    };
    hash_params.name = name;
    hash_params.socket_id = socketid;
    struct rte_hash *h =
    rte_hash_create(&hash_params);
    if (h == NULL)
        create_error(socketid, "hash");
    return h;
}

unit8_t *
hash_table_exact_lookup(lookup_table_t* t,
uint8_t* key)
{
    .....
    .....
    extended_table_t* ext =
    (extended_table_t*)t->table;
    int ret = rte_hash_lookup(ext->rte_table, key);
    .....
    .....
}
    
```




**P4 to DPDK code Generator –
Compilation Demo**



THANK YOU